	Notes	Budget (2022-2023)	Actuals	Variance	Budget (2023-2024)
Gaming Account					
Revenue / Fundraising					
Gaming Grant	1	5,300	-	(5,300)	5,060
Expenses					
Cultural Enrichment - Fall	2	1,050	944	(106)	1,050
Field Trip Fund	3	4,200	4,303	103	4,215
Net Income (Loss) - Gaming Account	4	50	(5,247)	(5,297)	(205)
General Account					
Revenue / Fundraising					
Bank Account Interest		-	15	15	-
Carnival		-	-	-	4,000
Halloween Dance		2,000	1,147	(853)	1,000
Hot Lunch	5	4,000	4,851	851	7,500
Kilmer Wear		-	29	29	-
Neufeld Farms		-	-	-	500
Other Misc Fundraising		-	710	710	1,000
Other Betterment Fundraising		3,655	-	(3,655)	-
Parent Donations		2,500	-	(2,500)	-
Plant Sales		-	576	576	500
Purdy's Chocolates	6	1,200	1,104	(96)	1,000
Sports Day Concession		500	1,057	557	500
Theatrix - Lunchbox Theatre		600	840	240	600
Treat Day		2,000	970	(1,030)	1,000
Fynoneog		16,455	11,300	(5,155)	17,600
Expenses General:					
Cultural Enrichment - Spring	2	1,050	2,100	1,050	1,050
Staff Appreciation Lunch	2	600	528	(72)	600
Chistmas Hamper		1,500		(72)	
Seleema Noon	_	1,500	1,500	-	1,500
Fruit & Veggie Program	7	-	- 99	- 99	1,000 100
School Support					
Student Incentives	8	500	-	(500)	200
Kilometer Club Ribbons		1,000	1,000	-	200
School Betterments	9	-	522	522	-
Program Support:					
Teacher Incentives	10	2,530	2,256	(274)	3,795
Library		400	_,	(400)	400
Councilor		200	397	197	500
Music		1,000	361	(639)	500
Field Trips and Buses:					
Class Field Trips		5,000	5,145	145	5,000
Track and Field		800	-	(800)	800
Operating Costs:				10.0	
Babysitting	11	200	176	(24)	200
BCCPAC Membership		75	150	75	75
Administration		150	408	258	180
Grade 5 Field Trip		1,500	1,816	316	1,500
· r		16,505	16,458	(47)	17,600
Total General Account		(50)	(5,159)	(5,109)	
		(30)		(3,103)	
Net Income (Loss)		-	(10,406)	(10,406)	(205)

Budget Notes:

- 1 Gaming Grant: 20 per student x 253 students enrolled as of May 2023
- 2 Cultural Enrichment: In school performances
- 3 Field Trip Fund: 15/student for field trips. Additional funding will be used to support families with financial hardship 253 student
- 4 Gaming Account: All funds must be spent. Value of defecit is what is remaining in bank account from prior year.
- 5 Hot Lunch: 400 x 10 months
- 6 Purdy's Chocolates: Christmas and Easter
- 7 Seleema Noon: Health and Wellness presentations for students, every 2 years
- 8 Student Incentives: Funds for school office, birthday pencils, bandaids, tooth containers.
- 9 School Betterments: May include purchase of school equipment such as computer or sporting equipment. Betterments require documented approval via PAC Meeting minutes in advance of payment.
- 10 Teacher Incentives: Classroom Consumables \$15 Student 253 students
- 11 Babysitting: 10 months x \$20